AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

LISTING OF CLAIMS:

1. (previously presented): A computer implemented method for facilitating trick mode playback for a user, comprising:

accessing a plurality of encoded digital video frames and encoded digital audio frames on a first computer system;

identifying a subset of said encoded digital video frames for compressed video encoding;

identifying a subset of said encoded digital audio frames for compressed audio encoding;

for all said identified encoded digital video frames, encoding an associated playback video frame;

for all said identified encoded digital audio frames, encoding an associated playback audio frame;

downloading said encoded playback video frames and said encoded playback audio frames on a second computer system;

streaming said encoded digital video frames and said encoded digital audio frames to said second computer system thereby minimizing resources of said second computer system;

decoding said encoded digital video frames and said encoded playback video frames;

decoding said encoded digital audio frames and said encoded playback audio frames;

if said user directs, incrementally playing said decoded digital video frames or said decoded playback video frames;

if said user directs, incrementally playing said decoded digital audio frames or said decoded playback audio frames;

enabling said user to switch between playing said decoded digital video frames and said decoded playback video frames;

enabling said user to switch between playing said decoded digital audio frames and said decoded playback audio frames;

enabling said user to change location of playing said decoded playback video frames;

enabling said user to change location of playing said decoded playback audio frames;

when switching from playing said decoded playback video frames to playing said decoded digital video frames, matching playing of said decoded digital video frames with said location of playing said decoded playback video frames;

when switching from playing said decoded playback audio frames to playing said decoded digital audio frames, matching playing of said decoded digital audio frames with said location of playing said decoded playback audio frames.

2. (original): The method of Claim 1 further comprising said second computer system including a data server computer system and a client computer system.

3. (original): The method of Claim 1 further comprising said first computer system including an initiating computer system and a data server computer system.

4. (previously presented): The method of Claim 1 further comprising, when said user directs incrementally playing said decoded playback video frames, enabling said user to direct playing of said decoded playback video frames in either a forward direction or a reverse direction.

5. (previously presented): The method of Claim 1 further comprising:

playing said decoded digital video frames via a digital window on said second computer system; and

playing said decoded playback video frames via a preview window on said second computer system.

6. (previously presented): The method of Claim 1 further comprising:

playing said decoded digital video frames via a digital window on said second computer system; and

playing said decoded playback video frames via overlaying a preview window on said digital window.

7. (previously presented): A computer implemented method for facilitating fast audio playback for a user, comprising:

accessing a plurality of encoded digital audio frames on a first computer system;

identifying a subset of said encoded digital audio frames for compressed audio encoding;

for all said identified encoded digital audio frames, encoding an associated playback audio frame;

downloading said encoded playback audio frames on a second computer system;

streaming said encoded digital audio frames to said second computer system thereby minimizing resources of said second computer system;

decoding said encoded digital audio frames and said encoded playback audio frames;

if said user directs, incrementally playing said decoded digital audio frames or said decoded playback audio frames;

enabling said user to switch between playing said decoded digital audio frames and said decoded playback audio frames;

enabling said user to change location of playing said decoded playback audio frames; and

when switching from playing said decoded playback audio frames to playing said decoded digital audio frames, matching playing of said decoded digital audio frames with said location of playing of said decoded playback audio frames.

8. (original): The method of Claim 7 further comprising said second computer system including a data server computer system and a client computer system.

9. (original): The method of Claim 7 further comprising said first computer system including an initiating computer system and a data server computer system.

10. (previously presented): The method of Claim 7 further comprising:

playing said decoded digital audio frames via a digital window on said second computer system; and

playing said decoded playback audio frames via a preview window on said second computer system.

11. (previously presented): The method of Claim 10 further comprising:

associating audio attributes with said decoded playback audio frames; and

representing said associated audio attributes on said preview window.

12. (previously presented): A computer implemented method for facilitating trick mode playback for a user, comprising:

accessing a plurality of encoded digital video frames and a plurality of encoded digital audio frames on a first computer system;

identifying a subset of said encoded digital video frames for compressed video encoding;

identifying a subset of said encoded digital audio frames for compressed audio encoding;

for all said identified encoded digital video frames, encoding an associated playback video frame;

for all said identified encoded digital audio frames, encoding an associated playback audio frame;

downloading said encoded playback video frames and said encoded playback audio frames on a second computer system;

multiplexing said encoded digital video frames and said encoded digital audio frames on said first computer system;

streaming said multiplexed digital frames to said second computer system thereby minimizing resources of said second computer system;

de-multiplexing said multiplexed digital frames;

decoding said encoded digital video frames, said encoded digital audio frames, said encoded playback video frames, and said encoded playback audio frames; and

if said user directs:

synchronizing said decoded digital video frames and said decoded digital audio frames and playing said synchronized digital video frames and digital audio frames; or

synchronizing said decoded playback video frames and said decoded playback audio frames and playing said synchronized playback video frames and playback audio frames;

enabling said user to switch between playing said synchronized digital video frames and digital audio frames and said synchronized playback video frames and playback audio frames;

enabling said user to change location of playing said synchronized playback video frames and playback audio frames; and

when switching to playing said synchronized digital video frames and digital audio frames, matching playing of said synchronized digital video frames and digital audio frames with said location of playing of said synchronized playback video frames and playback audio frames.

13. (original): The method of Claim 12 further comprising said second computer system including a data server computer system and a client computer system.

8

14. (original): The method of Claim 12 further comprising said first computer system including an initiating computer system and a data server computer system.

15. (original): The method of Claim 12 further comprising:

playing said synchronized digital video frames and digital audio frames via a digital window on said second computer system; and

playing said synchronized playback video frames and playback audio frames via a preview window on said second computer system.

16. (original): The method of Claim 12 further comprising:

playing said synchronized digital video frames and digital audio frames via a digital window on said second computer system; and

playing said synchronized playback video frames and playback audio frames via overlaying a preview window on said digital window.

17. (previously presented): A computer implemented method for facilitating trick mode playback on a computer system for a user, comprising:

accessing a plurality of encoded digital video frames and a plurality of encoded digital audio frames;

identifying a subset of said encoded digital video frames for compressed video encoding;

identifying a subset of said encoded digital audio frames for compressed audio encoding;

for all said identified encoded digital video frames, encoding an associated playback video frame;

for all said identified encoded digital audio frames, encoding an associated playback audio frame;

downloading said encoded playback video frames and said encoded playback audio frames on said computer system;

decoding said encoded digital video frames and said encoded playback video frames on said computer system;

decoding said encoded digital audio frames and said encoded playback audio frames on said computer system;

if said user directs, incrementally playing said decoded digital video frames or said decoded playback video frames;

if said user directs, incrementally playing said decoded digital audio frames or said decoded playback audio frames;

enabling said user to switch between playing said decoded digital video frames and said decoded playback video frames;

enabling said user to switch between playing said decoded digital audio frames and said decoded playback audio frames;

enabling said user to change location of playing said decoded playback video frames;

enabling said user to change location of playing said decoded playback audio frames;

when switching from playing said decoded playback video frames to playing said decoded digital video frames, matching playing of said decoded digital video frames with said location of playing said decoded playback video frames; and

when switching from playing said decoded playback audio frames to playing said decoded digital audio frames, matching playing of said decoded digital audio frames with said location of playing said decoded playback audio frames.

18. (previously presented): A computer implemented method for facilitating fast audio playback on a computer system for a user, comprising:

accessing a plurality of encoded digital audio frames;

identifying a subset of said encoded digital audio frames for compressed audio encoding;

for all said identified encoded digital audio frames, encoding an associated playback audio frame;

downloading said encoded playback audio frames on said computer system;

decoding said encoded digital audio frames and said encoded playback audio frames on said computer system;

if said user directs, incrementally playing said decoded digital audio frames or said decoded playback audio frames;

enabling said user to switch between playing said decoded digital audio frames and said decoded playback audio frames;

enabling said user to change location of playing said decoded playback audio frames; and

when switching from playing said decoded playback audio frames to playing said

decoded digital audio frames, matching playing of said decoded digital audio frames with said

location of playing of said decoded playback audio frames.

19 - 30. (canceled).

31. (previously presented): The method of claim 1 further comprising said encoded

digital video frames and encoded digital audio frames including time stamp information.

32. (previously presented): The method claim 7 further comprising said encoded digital

audio frames including time stamp information.